



Stonesoft Security Engine

Release Notes for Version 5.5.6

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What's New

Stonesoft Security Engine 5.5 is the second major release for the new combined Stonesoft Security Engine. Version 5.5.6 is a maintenance version for the Security Engine.

This major release enhances the Stonesoft Security Engine by adding support for Virtual Security Engines, enhanced Quality of Service (QoS) controls, additional voice-over IP protocol support, and other enhancements.

New Features

Features that have been added since Stonesoft Security Engine version 5.4 are described in the table below. For more details please refer to the product-specific documentation.

Feature	Description
Virtual Security Engines	<p>Virtual Security Engines are logically separate engines that run as virtual engine instances on a physical engine device. You can now use a physical Security Engine device as a Master Engine to provide resources for Virtual Security Engines. This means that the same Master Engine can simultaneously have different security policies, separate routing tables and overlapping IP addresses for different interfaces (reserved by different Virtual Security Engines).</p> <p>You can configure up to 250 Virtual Firewalls per Master Engine. The Master Engine can be used as a cluster – one Master Engine can support up to 16 cluster nodes. The Virtual Security Engines are load-balanced so that they are automatically spread between master nodes. One Master Engine handles all the traffic of one Virtual Security Engine at any given time.</p> <p>Virtual Security Engines do not require individual licenses. Instead, the Security Engine license for the Master Engine defines how many Virtual Resources can be created. The number of Virtual Resources limits the number of Virtual Security Engines. In this major version, Virtual Security Engines can be used in the Firewall/VPN role with some limitations to normal Firewall/VPN role features. Virtualization works across several SMC Domains. For example, the Master Engine can be in the Shared Domain and the Virtual Security Engines can be in one or several other Domains.</p>

Enhancements

Enhancements that have been made since the previous Stonesoft Security Engine major version are described in the table below.

Enhancement	Description
New options in QoS Policies	<p>Multiple enhancements have been made to the current bandwidth management and traffic prioritization features. The new QoS Mode option in the properties of a Physical, VLAN, ADSL, Tunnel, or SSID Interface allows you to define in more detail how QoS is applied to the interface.</p> <ul style="list-style-type: none"> You can now read and/or write DSCP markers for traffic without configuring Access rules to apply a QoS class to the traffic. The matching is done based only on the QoS Policy. QoS Class-based statistics items are now available even when QoS is not used for bandwidth management and traffic prioritization. The QoS class for the packet comes from the QoS Classes that are applied in the Access rules. <p>New Active Queue Management (AQM) features reduce the volume of dropped or retransmitted packets when there is network congestion. AQM monitors the average queue size and uses a scheduling algorithm to determine the statistical probability for dropping incoming packets.</p> <p>It is now possible to assign a weight to QoS Classes so that different QoS Classes with the same priority can be assigned to the queue according to their weight when the QoS Class Guarantee is reached and traffic must be queued. This allows more granular control of traffic prioritization, but does not act as a guarantee.</p>
VoIP support	Related connection handling for SCCP and MGCP voice-over IP protocols has been added.
SMB2 Inspection	SMB2 protocol normalization and inspection has been enhanced.
SSL/TLS AES inspection	SSL/TLS throughput performance has been improved on AES CPU accelerated appliance models.
Logging of X-Forwarded-For (XFF) proxy IP addresses	Security Engines now log HTTP/XFF proxy IP addresses when a client contacts the server address through proxies.
Policy installation process for large amount of Virtual Security Engines improved	The policy installation process for large numbers of Virtual Security Engines has been improved.
Traffic inspection throughput in certain network conditions with latency/packet loss improved	Traffic inspection throughput in certain network conditions with latency/packet loss has been improved.
Improved Security Strength of Management Connections	It is now possible to use 256-bit encryption for the connection between Security Engines and the Management Server. This requires both the engines and the Management Server to be version 5.5 or higher. You must also use an Internal ECDSA Certificate Authority to sign certificates for system communications.
Loopback Interfaces	It is now possible to configure any IP address that is not already used as a Cluster Virtual IP Addresses (CVI) or Node Dedicated IP Addresses (NDI) on another interface as a loopback IP address. You can add several loopback IP addresses to each Firewall. Loopback IP addresses can be used, for example, as End-Point IP addresses in policy-based VPNs and in the Route-Based VPN.
Improved packet flow	IPS and Layer 2 Firewall Security Engine roles now use the same packet flow as in the Firewall role. The new packet flow improves inspection throughput in all Security Engine roles. In addition, the Security Engine's inspection throughput can be better optimized using Access rules.

Fixes

Problems described in the table below have been fixed in Stonesoft Security Engine 5.5.6. A workaround solution is presented for earlier versions where available.

In the table below, the following abbreviations are used for the engine roles:

- FW: Firewall/VPN
- IPS: Intrusion Prevention System
- L2FW: Layer 2 Firewall

Synopsis	Role	Description	Workaround for Previous Versions
Engine may reboot itself when deep inspection is enabled (#101179)	FW L2FW IPS	Enabling deep inspection in Access rules may cause the engine to reboot itself.	N/A
Policy installation may stall when VRRP is enabled (#103180)	FW	Policy installation on the Firewall engine may stall when the Virtual Router Redundancy Protocol (VRRP) is enabled.	N/A
Firewall engine may return to initial configuration state after rebooting if Control Interface has dynamic IP address and deep inspection is enabled (#103239)	FW	If the Firewall engine has a Control Interface with a dynamic IP address or the "Node-initiated Contact to Management Server" option enabled in the Interface Options dialog, and deep inspection is enabled in Access rules, rebooting the Firewall engine may cause the Firewall engine to return to the initial configuration state.	N/A

Known Limitations

Before upgrading to this version, note the following limitations related to version 5.5 configuration.

Limitation	Description
High-Security Inspection Policy and Strict TCP mode are not supported in asymmetrically routed networks in IPS and Layer 2 Firewall roles	<p>The High-Security Inspection Policy and Strict TCP mode are not supported in asymmetrically routed networks or in environments where a Security Engine in the IPS or Layer 2 Firewall role is directly connected to a load-balancing or high-availability network device. It is recommended to base policies on the Medium-Security Inspection Policy in such cases.</p> <p>In Strict TCP mode and in the High-Security Inspection Policy, the Security Engine controls the progress of a TCP connection and checks that the TCP handshake proceeds according to the TCP protocol. The same Security Engine node must be able to see all the packets in the connection. In Strict TCP mode, the Security Engine also enforces the packet direction (for example, SYN and SYN-ACK packets are not allowed from the same interface).</p> <p>The TLS inspection and Web Filtering features use Strict TCP mode and are not supported in asymmetrically routed networks in IPS and Layer 2 Firewall roles.</p>
SSL/TLS Inspection and Web filtering are not supported in capture (IDS) mode	The TLS Inspection and Web Filtering features are not supported in capture (IDS) mode.
Inline Interface Disconnect Mode in IPS role	The Inline Interface "Disconnect Mode" is not supported on IPS Virtual Appliances, IPS software installations, or appliance models other than IPS-6xxx or modular (13xx, 32xx, 52xx) appliance models on bypass NIC modules.
IPS and Layer 2 Firewall roles are not supported for Virtual Security Engines	Layer 2 Firewall and IPS Security Engine roles are not supported for Virtual Security Engines in this version.
SYN flood protection	Situation-based SYN flood protection is not supported. Use the "SYN Rate Limits" feature instead.

System Requirements

Stonesoft Appliances

Appliance model	Supported roles
FW-310	Firewall/VPN
FW-315	Firewall/VPN
MIL-320	Firewall/VPN
FW-1030	Firewall/VPN
FW-1060	Firewall/VPN
FW-1200e	Firewall/VPN
FW-5000	Firewall/VPN
FW-5000L	Firewall/VPN
FW-5100	Firewall/VPN
FW-5105	Firewall/VPN
IPS-1030	IPS and Layer 2 Firewall
IPS-1060	IPS and Layer 2 Firewall
IPS-1205	IPS and Layer 2 Firewall
IPS-6000	IPS and Layer 2 Firewall
IPS-6100	IPS and Layer 2 Firewall
IPS-6105	IPS and Layer 2 Firewall
1035	Firewall/VPN, IPS, and Layer 2 Firewall
1065	Firewall/VPN, IPS, and Layer 2 Firewall
1301	Firewall/VPN, IPS, and Layer 2 Firewall
1302	Firewall/VPN, IPS, and Layer 2 Firewall
1402	Firewall/VPN, IPS, and Layer 2 Firewall
3201	Firewall/VPN, IPS, and Layer 2 Firewall
3202	Firewall/VPN, IPS, and Layer 2 Firewall
3205	Firewall/VPN, IPS, and Layer 2 Firewall
3206	Firewall/VPN, IPS, and Layer 2 Firewall
5201	Firewall/VPN, IPS, and Layer 2 Firewall
5205	Firewall/VPN, IPS, and Layer 2 Firewall
5206	Firewall/VPN, IPS, and Layer 2 Firewall

Some features of this release are not available for all appliance models. See http://www.stonesoft.com/en/customer_care/product_life_cycle/ and <https://my.stonesoft.com/support/document.do?product=StoneGate&docid=3927> for up-to-date appliance-specific software compatibility information.

Stonesoft appliances support only the software architecture version (32-bit or 64-bit) that they are shipped with.

Certified Intel Platforms

Stonesoft has certified specific Intel-based platforms for the Stonesoft Security Engine. The list of certified platforms can be found at www.stonesoft.com/en/products/appliances/.

We strongly recommend using certified hardware or a preinstalled Stonesoft appliance as the hardware solution for new Stonesoft Security Engine installations. If it is not possible to use a certified platform, the Stonesoft Security Engine can also run on standard Intel-based hardware that fulfills the Stonesoft hardware requirements.

Basic Security Engine Hardware Requirements

- Intel®Core 2® / Intel® Xeon®-based hardware
- IDE hard disk (IDE RAID controllers are not supported) and CD-ROM drive
- Memory:
 - 2 GB RAM minimum for 32-bit (i386) installation
 - 8 GB RAM minimum for 64-bit (x86-64) installation
- VGA-compatible display and keyboard
- One or more certified network interfaces for the Firewall/VPN role
- 2 or more certified network interfaces for IPS with IDS configuration
- 3 or more certified network interfaces for Inline IPS or Layer 2 Firewall

For more information on certified network interfaces, see

<https://my.stonesoft.com/support/document.do?product=StoneGate&docid=7849>.

Requirements for Virtual Appliance Nodes

- VMware ESXi versions 5.0 and 5.1
- 8 GB virtual disk
- 1 GB RAM minimum, 2 GB recommended if inspection is used
- A minimum of one virtual network interface for the Firewall/VPN role, three for IPS or Layer 2 Firewall roles

The following limitations apply when a Stonesoft Security Engine is run as a virtual appliance node in the Firewall/VPN role:

- Only Packet Dispatching CVI mode is supported.
- Only Standby clustering mode is supported.
- Heartbeat requires a dedicated non-VLAN-tagged interface.

The following limitations apply when a Stonesoft Security Engine is run as a virtual appliance node in the IPS or Layer 2 Firewall role:

- Clustering is not supported.

Build Version

The Stonesoft Security Engine version 5.5.6 build version is 9878.

Product Binary Checksums

sg_engine_5.5.6.9878_i386.iso
MD5SUM b90b22be1458e52e62fcc0709c87d2fc
SHA1SUM 81cc859db2b5595485ed6d5b0b0109d752ddd1c8

sg_engine_5.5.6.9878_i386.zip
MD5SUM ab56926b50af3fdc7418fad1ebb48ee2
SHA1SUM 75f6431177de7b37c924db188c61b3625e17b502

sg_engine_5.5.6.9878_x86-64.iso
MD5SUM d0e5249743c7efec619d8ad77ca56b71
SHA1SUM df63542537f56bf0ad40568b3ba2154cdfa806ec

sg_engine_5.5.6.9878_x86-64.zip
MD5SUM 7399675476ac28a5d17be08db1d3e5d9
SHA1SUM 92de4d340276a7fd0c3bf433588a7c2ca85be463

Compatibility

Stonesoft Security Engine version 5.5.6 is recommended to be used with the following Stonesoft component versions:

Component	Minimum Compatible Version	Recommended Version
Stonesoft Management Center	5.5.0	Latest 5.5 maintenance version
Stonesoft Dynamic Update	517	Latest available
Stonesoft IPsec VPN Client	5.1.0	Latest 5.4 maintenance version
Stonesoft Server Pool Monitoring Agent	4.0.0	Latest 4.0 or 5.0 maintenance version
Stonesoft User Agent	1.1.0	Latest available

Installation Instructions

The main installation steps for Stonesoft Security Engine are as follows:

1. Install the Management Server, the Log Server(s), and the Management Client to host(s) to be used as the management system. The Authentication Server and Web Portal Server(s) need to be installed if the optional Authentication Server and Stonesoft Web Portal are used.
2. Configure the Firewall, IPS, or Layer 2 Firewall element using the Management Client.
3. Generate an initial configuration for the engines by right-clicking the element and selecting **Save Initial Configuration**.
4. If not using Stonesoft appliances, install the engines by rebooting the machines from the installation DVD.
5. Make the initial connection from the engines to the Management Server and enter the one-time password provided during step 3.
6. Create and upload a policy on the engines using the Management Client.
7. Command the nodes online by right-clicking the element and selecting **Commands → Go Online**.

The detailed installation instructions can be found in the *Stonesoft Management Center Installation Guide*, *Firewall/VPN Installation Guide*, and *IPS and Layer 2 Firewall Installation Guide*. For more information on using the Stonesoft system, refer to the Management Client *Online Help* or the *Stonesoft Administrator's Guide*. For background information on how the system works, consult the *Stonesoft Management Center Reference Guide*, *Firewall/VPN Reference Guide*, and *IPS and Layer 2 Firewall Reference Guide*.

Upgrade Instructions

Stonesoft Security Engine version 5.5.6 requires an updated license if upgrading from version 5.4.x or lower. The license upgrade can be requested at our website at <https://my.stonesoft.com/managelicense.do>. Install the new license using the Management Client before upgrading the software. The license is updated automatically by the SMC if communication with Stonesoft servers is enabled and the maintenance contract is valid.

To upgrade the engine, use the remote upgrade feature or reboot from the installation CD and follow the instructions. Detailed instructions can be found in the *Firewall/VPN Installation Guide* and *IPS and Layer 2 Firewall Installation Guide*.

NOTE – Stonesoft appliances support only the software architecture version that they are pre-installed with. 32-bit versions (i386) can only be upgraded to another 32-bit version and 64-bit versions (x86-64) can only be upgraded to another 64-bit version. Clusters can only have online nodes using the same software architecture version. State synchronization between 32-bit and 64-bit versions is not supported. Changing architecture for third-party server machines using software licenses requires full re-installation using a CD.

Upgrading to any 5.5.x version is only supported from a lower 5.5.x version or from a 5.4.x version. If you are running a lower version, please first upgrade to the highest 5.4.x version following the instructions in the release notes for that version.

NOTE – It is recommended to set the Cluster Mode to Standby when upgrading from version 5.5.4 or lower to version 5.5.5 or higher on clusters that process GRE or IP-IP traffic. If the upgrade is done when the cluster is in Load-Balancing Mode, tunneled traffic connections may break due to changes in load-balancing functionality.

Known Issues

The current known issues of Stonesoft Security Engine version 5.5.6 are described in the table below. For a full and updated list of known issues, consult our website at http://www.stonesoft.com/en/customer_care/kb/.

In the table below, the following abbreviations are used for the engine roles:

- FW: Firewall/VPN
- IPS: Intrusion Prevention System
- L2FW: Layer 2 Firewall

Synopsis	Role	Description	Workaround
SunRPC Protocol Agent is not supported in IPS and Layer 2 Firewall roles (#79844)	IPS L2FW	The SunRPC Protocol Agent is not supported in the IPS and Layer 2 Firewall roles.	N/A
Security Engine displays log message "State sync kernel event Setting node X failed" (#82888)	IPS L2FW	The Security Engine 5.4 in the IPS and Layer 2 Firewall roles displays the following log message: "State sync kernel event Setting node X failed". This log message requires no administrator action.	N/A
Using VLAN Interface as Control Interface does not work (#82993)	IPS L2FW	Using a VLAN Interface as the Control Interface does not work in the IPS or Layer 2 Firewall roles.	N/A
DNS protocol enforcement may drop valid DNS responses (#84145)	FW IPS L2FW	DNS responses with additional response records (RRs) trigger the DNS_Server-UDP-Extra-Data Situation, even though additional response records are valid in queries as specified in "RFC 2671: Extension Mechanisms for DNS (EDNS0)". If DNS protocol enforcement has been activated in a custom DNS Service element, this also triggers the DNS_Protocol_Violation Situation, and the response is terminated.	Disable DNS protocol enforcement from the custom DNS Service element (it is disabled by default).
SNMP IP-MIB: ipInReceives counter does not work correctly (#84964)	IPS L2FW	The IP-MIB ipInReceives counter included in the SNMP IP-MIB does not provide the total number of input datagrams received from interfaces.	N/A
Activating port scan detection can decrease engine's performance (#85692)	IPS L2FW FW	Activating port scan detection can cause a high CPU load and decrease the engine's performance.	Remove the following Situations from the Inspection Rules to disable port scan detection: - TCP_Stealth_Scan_Started - TCP_SYN_Scan_Started - Aggressive_TCP_Scan_Started
IPv6 ICMP Packet Too Big messages not allowed by default (#87542)	FW	ICMPv6 Packet Too Big messages generated for VPN path MTU discovery originate from cluster CVI addresses instead of NDI addresses. By default, these messages are not allowed from cluster CVI addresses.	Add a rule to allow ICMPv6 Packet Too Big messages from the cluster CVI addresses.
User Responses may not work with HTTPS (with decryption) Service (#90789)	ALL	When the HTTPS (with decryption) Service is used in the Service cell of an Access rule with the Discard action, User Responses configured in the Action Options may not work.	N/A
"Any Network" element cannot be used in Exceptions in Inspection Policy (#97199)	ALL	The "Any Network" element cannot be used in the Source and Destination cells of Exceptions in the Inspection Policy.	Set the cell to "ANY".

Synopsis	Role	Description	Workaround
Configuration created on additional Management Server may not work (#97865)	ALL	<p>In environments where there is more than one Management Server, the following engine features may not work if the elements used in the configuration are created on an additional Management Server:</p> <ul style="list-style-type: none"> - QoS Classes (all engine versions) - NetLink configuration (all engine versions) - VPN with ESP DSCP Match/Mark rules in the QoS policy (engine 5.5 and newer) 	Create elements only on the primary Management Server.

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